

# A Noval Approach In The Strategy Of Sink Mobility To Formulate Optimized Network Lifetime

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**Abstract-** Fundamental goal of the proposition is to grow new methodologies for giving energy productivity, longer lifetime, fast information conveyance and adaptation to internal failure for WSNs which are primarily utilized for time basic applications like disaster management. Various calculations have been proposed in the writing to tackle these issues. This proposal studies the exhibitions of some current calculations and proposes novel calculations for satisfying its target. An answer for the abovementioned issues is proposed by dividing the WSN into little sub-parts and afterward conveying a sink in every parcel in such a way, to the point that it gives longer lifetime and energy proficiency. Sink failure is taken care of here by incorporating nodes in the failed sink's segment into some other allotment. Single node failure is overlooked in this work. Be that as it may, if some single node failure prompts area failure then the failure is taken care of by transmitting the bundle through distinctive path. Moreover, if there should be an occurrence of range failure, the sink gets to be inaccessible, then the node from which the sink can't be reached, assign it some other allotment. Exhibitions of all calculations which have been mulled over and proposed in this theory have been executed in a reproduction situation and the results are likewise shown. There are other three models in this paper where GSP (global sink placement) is talked before, while our proposed methods called R-GSP (Random GSP) and R-GSP-Cluster (R-GSP-C). In R-GSP, WSN is divided into sub-circles and sink is placed randomly. In case of R-GSP-C, the sink is placed where there are greater number of nodes. At last the all four scenarios are compared to find out the best one.

**IndexTerms -** R-GSP (Random GSP) , R-GSP-Cluster (R-GSP-C), Sink repositioning, Sink transportation, Algorithms, WSN issues.

## I. INTRODUCTION

A Wireless Sensor Network comprises of vast number of low power low cost energy constrained sensors responsible for monitoring and reporting a physical sensation to the sink node where the end user/observer can get to the data. WSN requires association of elements that performs different task. In WSN, sensor centers are thickly passed on either inside the phenomenon or close to it. The sending could be conceivable in two courses, in one way position of the sensors and correspondence topologies are destined and in the other way the position of sensor center points require not be fabricated or predestined. Sensor focus points don't transmit with high control base station i.e. sink. They simply talk with their neighborhood peer by broadcasting. Sensor alterably adapt to topology changes in view of focus point blocking or connection on new nodes. Subsequently by occupying new nodes a sensor node- can cover a tremendous scope and if the center thickness is adequate then it can in like manner actually reconfigure itself when center failure happens. Sensor focuses are fitted with an on-board processor. Each center point can perform essential computation and thereafter send the acknowledge and partially changed data.

A Wireless sensor networks entail of individual nodes which are able to cooperate with the environment by controlling or sensing physical parameters. These sensor nodes have to team up to fulfill their job. The nodes are interwoven together by using wireless links every node is able to transmit and collaborate with each other. Energy efficiency is energetic in the wireless sensor networks. The sensor nodes perform as both data inventor and data router. The data traffic monitors a many-to-one transmission pattern. The nodes which are closest to the sink have to gather huge traffic load and therefore the sensor nodes which are around the sink may reduce their energy rapidly which gives growth to energy hole surrounding the sink. If the energy hole grows, then the data communication to the sink is stopped. Thus, the lifetime of the sensor network is compact and much energy of the sensor nodes could be wasted. Some sensor nodes have to send more traffic for other sensor nodes in multi-hop communication, which is the core reason for the problem of energy hole. By sink transposition, the multi-hop transmitting can be avoided. The sink transposition includes a moving sensor node which has the capability to move around to collect information from nodes.

## II. RELATED WORK

Jennifer Yick et al.(2008) A wireless sensor network (WSN) has important applications such as remote environmental monitoring and target tracking. This has been enabled by the availability, particularly in recent years, of sensors that are smaller, cheaper, and intelligent. These sensors are equipped with wireless interfaces with which they can communicate with one another to form a network. We classify the problems into three different categories: (1) internal platform and underlying operating system, (2) communication protocol stack, and (3) network services, provisioning, and deployment. WSNs are designed for specific applications, but are not limited to, environmental monitoring, industrial machine monitoring, surveillance systems, and military target tracking. Each application differs in features and requirements[2]. To support this diversity of applications, the development of new communication protocols, algorithms, designs, and services are needed.

As a rule the sink position issue is NP-complete [3], and discovering the best position of sink is hard. The integration of different wired and wireless access technologies constitute the next generation heterogeneous network. A typical wireless sensor network configuration consists of sensor sensing and transmitting their observation values to some control center, the so-called sink node, which serves as a user interface. Due to the limited transmission range, sensors that are far away from the sink deliver their data through multihop communications. As sensor devices are resource-constrained, extending the network life time is very crucial to the functioning of the system. In this paper it is proposed to identify a one dominant node based topology in heterogeneous set up. The topology management is proved to be highly energy efficient.

A numerical model that decides the areas of the sinks by minimizing the normal separation of sensors from the closest sink is displayed in [4]. Wireless sensor networks are the grouping of tiny sensor nodes, which collect the information by sensing activeness from the surroundings similar lands, forests, hills, sea. In wireless sensor networks, using mobile sinks mobility rather than static sink for data collection is the new trend in present years. Current researches are focusing on moving patterns of the mobile sink to achieve optimized network performance, and also collecting a small area of sensed data in the network. In this paper we are going to discuss about the advantages of using mobile sink than static sink, mobile sink moving patterns, Sink Trail reactive data reporting protocol for collecting data using mobile sinks. Recent analysis on data collection reveals that, rather than reporting prolonged, multi hop, and error prone paths to a static sink exploitation tree or cluster network structure, permitting and investing sink quality is a lot promising for energy capable data gathering.

The thought utilized here is like the k-mean grouping calculation [5]. Two calculations are displayed in this paper. To start with an iterative calculation called worldwide is introduced which discovers the sink areas taking into account the worldwide information of the system. Given an introductory sink setup, the sinks utilize their worldwide learning to choose which sensors are nearest to them and gap the system into bunches. Next the centroids of these groups are resolved and new areas of sinks are discovered utilizing the scientific model and bunches are recalculated. The procedure refreshes until there is any change in the groups. The paper additionally proposes another iterative calculation, called 1hop which require the area data of the neighboring nodes and approximated areas of the inaccessible nodes for sink organization. For getting the area data of the sensor nodes the calculation depends on message transmission from each sensor node to the sink

In [6], distinctive sink arrangement methods are proposed and their preferences and inconveniences are likewise examined. All these sink situation procedures are essentially proposed for time-discriminating WSN applications, with the exception of stand out known as Random Sink Placement (RSP). RSP is not suitable for time-basic purposes because of the arbitrary arrangement of sinks. RSP can be considered as a lower bound. Among the other proposed systems, in Geographic Sink Placement (GSP) methodology the sinks are put at the focal point of gravity of an area of a circle. In the event of Intelligent Sink Placement (ISP), hopeful areas are dictated by examining every conceivable area and relying upon the quantity of sinks all blends of these applicant areas are identified to locate an ideal sink position. Another calculation, called Genetic Algorithm-based sink situation (GASP) is likewise presented. Wheeze gives a decent heuristic in light of Genetic Algorithm for ideal sink arrangement.

In [7] sink arrangement and information course issues have been planned in light of direct programming and the ideal areas of numerous sinks and information stream in the WSN are proposed. In wireless Sensor Networks (WSNs), gathered information are directed to various passage nodes for preparing. Taking into account the assembled reports, the passages might likewise work collectively on a set of activities to serve application-level prerequisites or to better deal with the asset obliged WSN. Some of these activities include the migration of a few passages. In this paper, we compete that changing the position of an entryway can't be required after without the thought of the effect on between passage integration. We present a productive calculation for Coordinated Relocation of passages (CORE). Restoration results have shown the capability of CORE and its beneficial outcome on both system life span and node scope.

In [8] Taking into account iterative bunching calculations, for example, k-mean. Here some starting groups are characterized and the sinks are put in the focal point of those bunches, and afterward bunch reshaping happens to permit sensors to pick the closest sink. This strategy is rehashed until the groups are not reshaped any longer. In both papers [7, 8], the fundamental target is to enhance the system lifetime. The battery asset of the sensor nodes ought to be overseen capably, so as to delay system lifetime in wireless sensor systems. In this paper, we concentrate on the different sink area issues in infinite scale wireless sensor systems. Diverse issues contingent upon the configuration criteria are exhibited. We consider finding sink nodes to the sensor environment, where we are given a period requirement that expresses the base obliged operational time for the sensor system. We utilize reproduction methods to assess the nature of our answer. A system based methodology is displayed in [9]. Here the sensor field is separated into numerous lattices and the nodes are masterminded as the system focuses. A Mixed-whole number straight programming (MILP) detailing is done in here and an incorporated model of sink area and directing issue is depicted. The arrangement minimizes the aggregate energy utilization and offsets the information stream in the system. Sensor devices are used to collect the environment information. Many to one traffic pattern based data collection model increases the transmission load to a set of nodes. The traffic pattern based network load problem is referred as hotspot problem. Energy efficient communication protocols and multi-sink systems are used to handle hotspot problems. Static and mobility based sink placement schemes are used to handle data collection process. Mobile sinks are used to increase the network lifetime with delay constraints. Random mobility and controlled mobility models are used in the mobile sinks. In random mobility the sinks are moved randomly within the network. The sinks are deterministically moved across the network is referred as controlled mobility. The network lifetime is managed with the number of nodes and delay values. The Delay bounded Sink Mobility (DeSM) problem is initiated under sensor node allocation to sinks. A polynomial-time optimal algorithm is used for the origin problem. Extended Sink Scheduling Data Routing (E-SSDR) algorithm is used to schedule sink nodes.

A created toward oneself sink arrangement system (SOSP) proposed in [10, 11] for conveying numerous sinks in an extensive scale system which give lower correspondence overhead. In this work a round field molded system is isolated into equivalent measured parts in light of the quantity of sinks. At that point the focal point of gravity of every division of that circle is figured

and at first a sink is set in middle of gravity of every segment. In the following step, applicant areas are ascertained by deciding separations of 1-bounce neighbors from every sink and utilizing trilateration with TOA. Sinks are moved to every applicant area and the greatest most pessimistic scenario postponement is figured. At last the applicant area with least most pessimistic scenario deferral is considered as last sink area. The insufficient energy supplies of wireless sensors systems (WSNs) drives system originators to advance energy utilization in different ways. Since it is not doable for a sink to utilize worldwide data, which particularly applies to extensive scale WSNs, we present a made toward oneself sink situation (SOSP) procedure that consolidates the upsides of our past works.

### III. PROBLEM DEFINITION

The most obvious problems faced by the existing systems were Single sink, once it is off, the whole system shuts down. To avoid it, we are going to implement number of sinks. Systems having GSP faced the distance traversing problem. These limitations are going to solve by the two strategies; cluster based sink placement and number of ring placement. Routing overhead, which was caused due to the improper traversing path can be reduced by providing minimal distance path for maximum nodes. Number of dead-nodes which was caused due to numerous uses of the same nodes for transferring packets can be minimized by maximum cluster sink strategy. Once the path is fixed for every node, throughput can also be increased.

### IV. METHODOLOGY

Our proposed methods R-GSP and R-GSP-C both have different methods to follow. In case of R-GSP, there are rings which have been placed inside WSN and every packet is delivered to the next ring it has on his path and likewise, at the end it reaches its closest sink. The sinks are placed randomly. On our second method that is R-GSP-C, the packets follow the same procedure as the R-GSP, but this time the sinks are placed at a point in WSN, where there is maximum number of nodes.

The methodology for R-GSP:

1. Given: a circular sensor field with known radius and transmission ranges of nodes and sinks.  
Definitions: initial locations of sinks,  $S_i$ , where  $i = 1, 2, \dots, k$ , Nodes  $N_j$ , where  $j = 1, 2, \dots, N$ .
2. Deployment Phase
  - (i) Deploy a random node distribution
3. Create rings according to the WSN environment with equivalent radius size.
4. Create 1-hop neighbors set for  $S_i$  by transmitting a signal and whichever node replies to the signal is collected.
5. Each packet is transferred to the next node depending on the rings number as well as the distance calculated as minimum.
6. Select the best sink, i.e., the one minimizing the maximum worst-case delay.
7. Upon the selection of the best sink from each group,
  - (i) Allow  $N_j$  to connect to the nearest (i.e., the shortest hop distance) sink
  - (ii) Calculate the maximum worst-case delay.

The methodology for R-GSP-C:

1. Given: a circular sensor field with known radius and transmission ranges of nodes and sinks.
2. Deployment Phase
  - (i) Deploy a random node distribution
  - (ii) Calculate the number of deployed nodes as well as number of nodes per a specific area. The area can be calculated by dividing the WSN into  $s$   $4b \times 4$  block, i.e. 16 blocks. Out of 16 blocks, the sinks are placed at only those blocks which have maximum nodes in sequence.
3. Create rings according to the WSN environment with equivalent radius size.
4. Create 1-hop neighbors set for  $S_i$  by transmitting a signal and whichever node replies to the signal is collected.
5. Each packet is transferred to the next node depending on the rings number as well as the distance calculated as minimum.
6. Select the best sink, i.e., the one minimizing the maximum worst-case delay.
7. Upon the selection of the best sink from each group,
  - (i) Allow  $N_j$  to connect to the nearest (i.e., the shortest hop distance) sink
  - (ii) Calculate the maximum worst-case delay.

The following metrics have been measured in case of each simulation of the strategies.

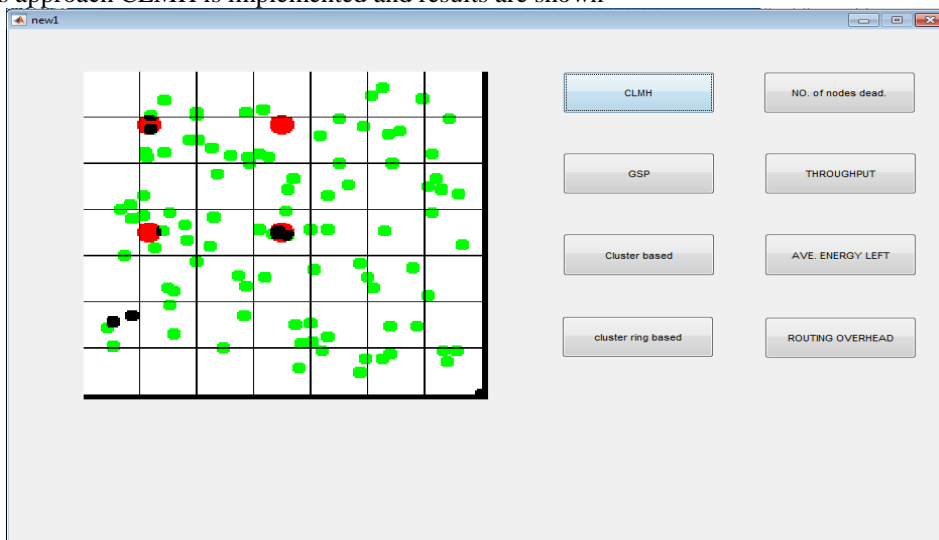
- 1) Execution Time: Execution time of each sink placement algorithm
- 2) Avg. Energy Consumption: Energy consumption for a single event to reach the sink node
- 3) First Node Die: Number of rounds before the first node die.
- 4) Last Node Die: Number of rounds until the last node die.

### V. RESULTS AND DISCUSSIONS

1. To simulate our approach, we have created a graphical user interface



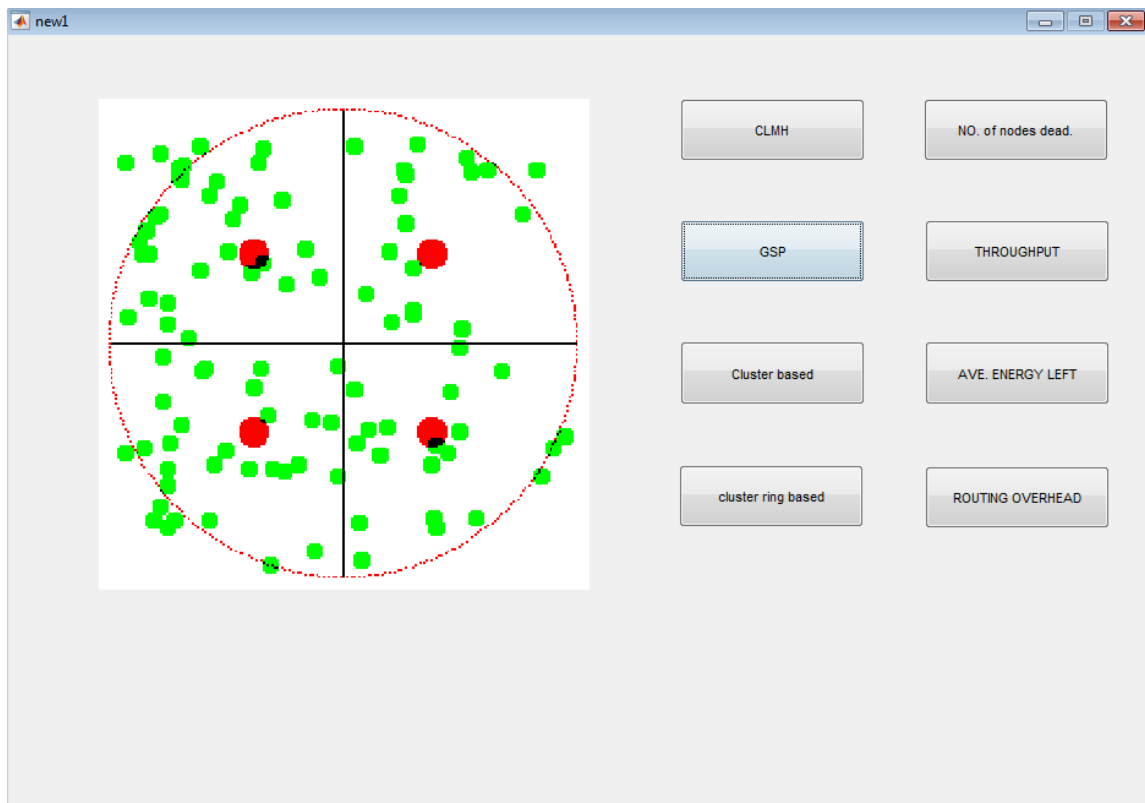
2. The previous approach CLMH is implemented and results are shown



NO. OF NODES DEAD :-24  
OK

```
Average Balance Energy
ans =
    67.3156
Throughput :
ans =
    90.7191
Routing Overhead :
ans =
    0.7059
```

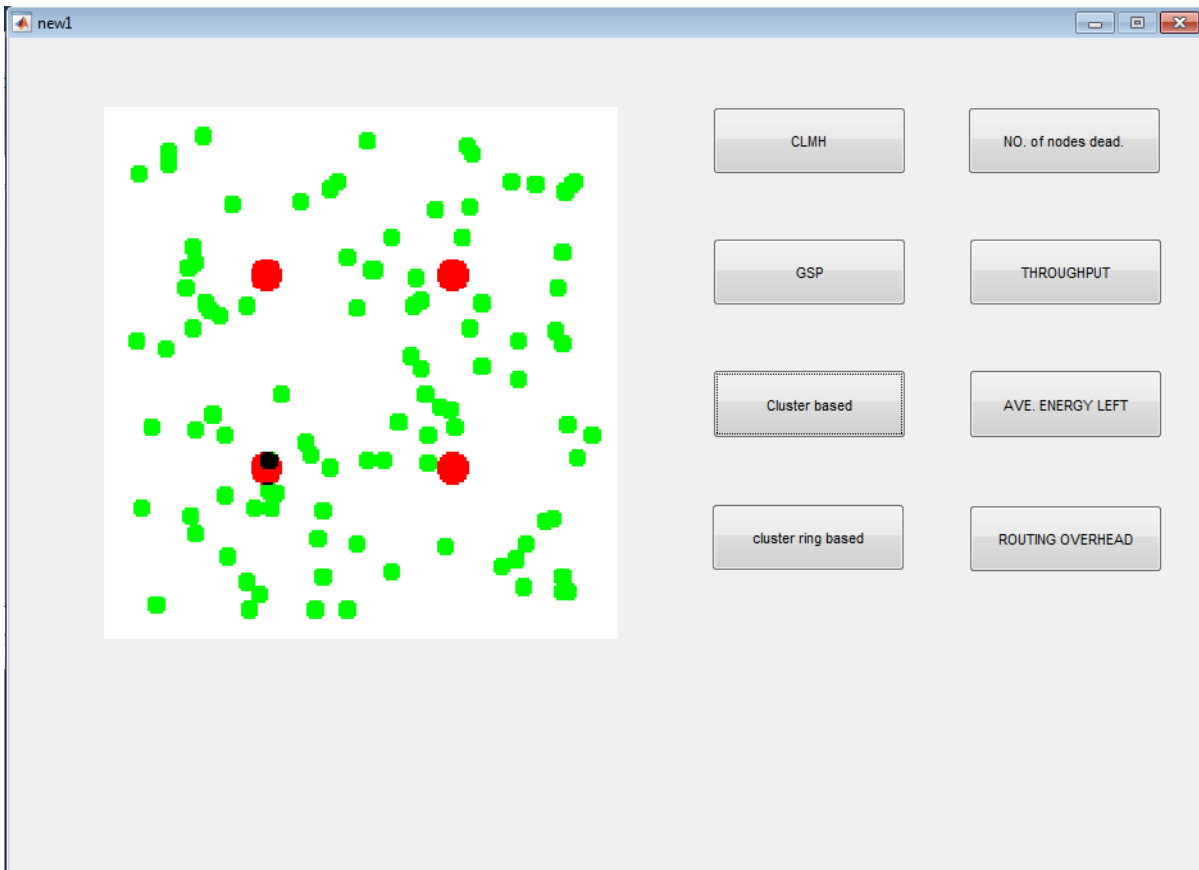
3. Now we have implemented GSP



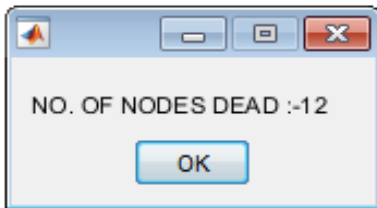
The image shows a composite of two elements. On the left, there is a small dialog box with a title bar and an 'OK' button. The text inside the dialog box reads 'NO. OF NODES DEAD :-10'. On the right, there is a text area with the following content:

```
Average Balance Energy :  
ans =  
47.1449  
Throughput :  
ans =  
87.9950  
Routing Overhead :  
ans =  
0.5039
```

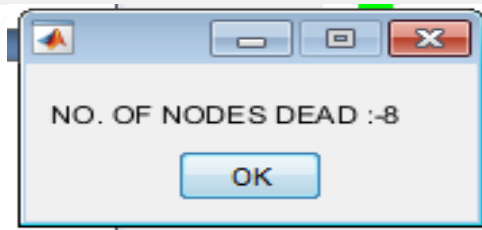
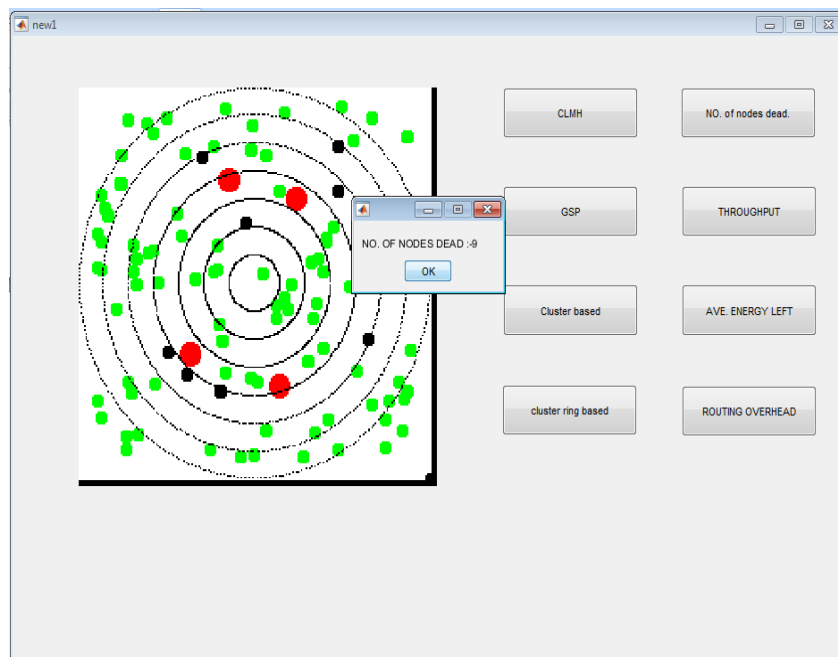
4. Implementing Cluster based approach



```
deadcount =  
    12  
Average Balance Energy :  
ans =  
    78.6359  
Throughput :  
ans =  
    95.1681  
Routing Overhead :  
ans =  
    0.3055
```

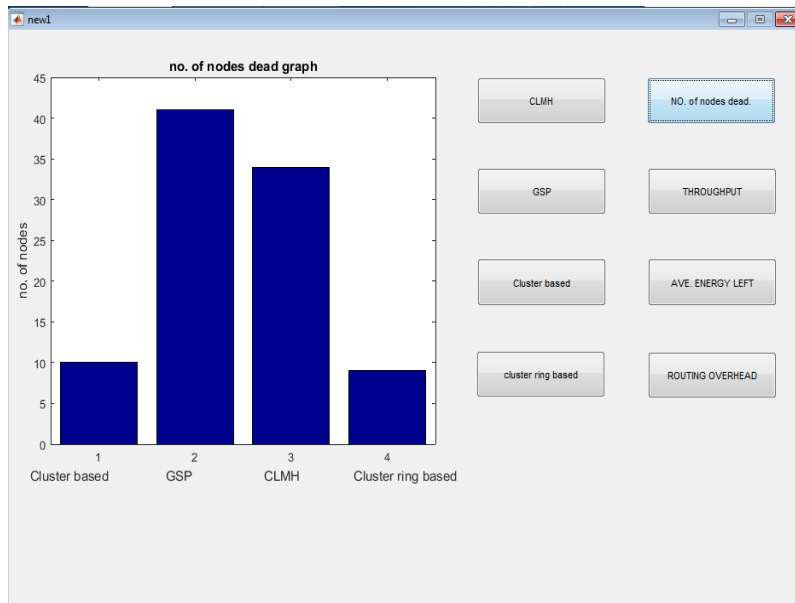


5. Cluster based approach

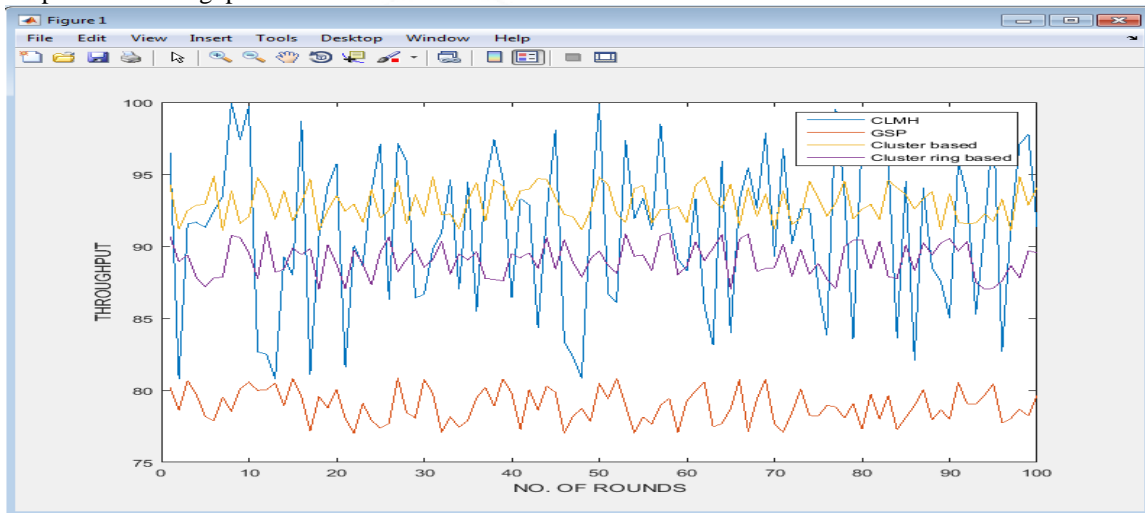


```
deadcount =  
      8  
Average Balance Energy :  
ans =  
      85.1426  
Throughput :  
ans =  
      93.8721  
Routing Overhead :  
ans =  
      0.0906
```

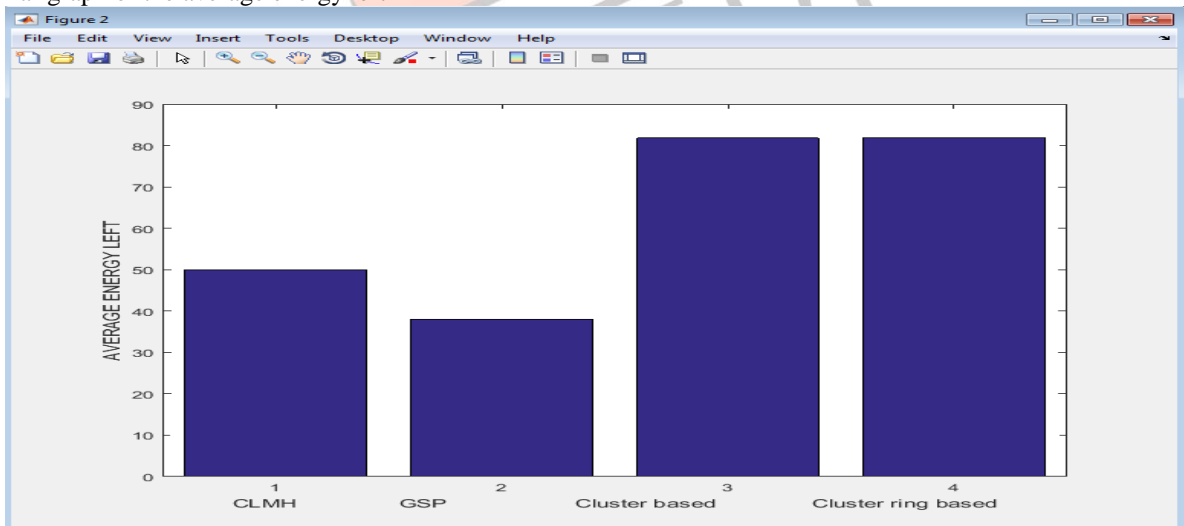
6. Graph of total number of dead nodes



7. Graph of the throughput

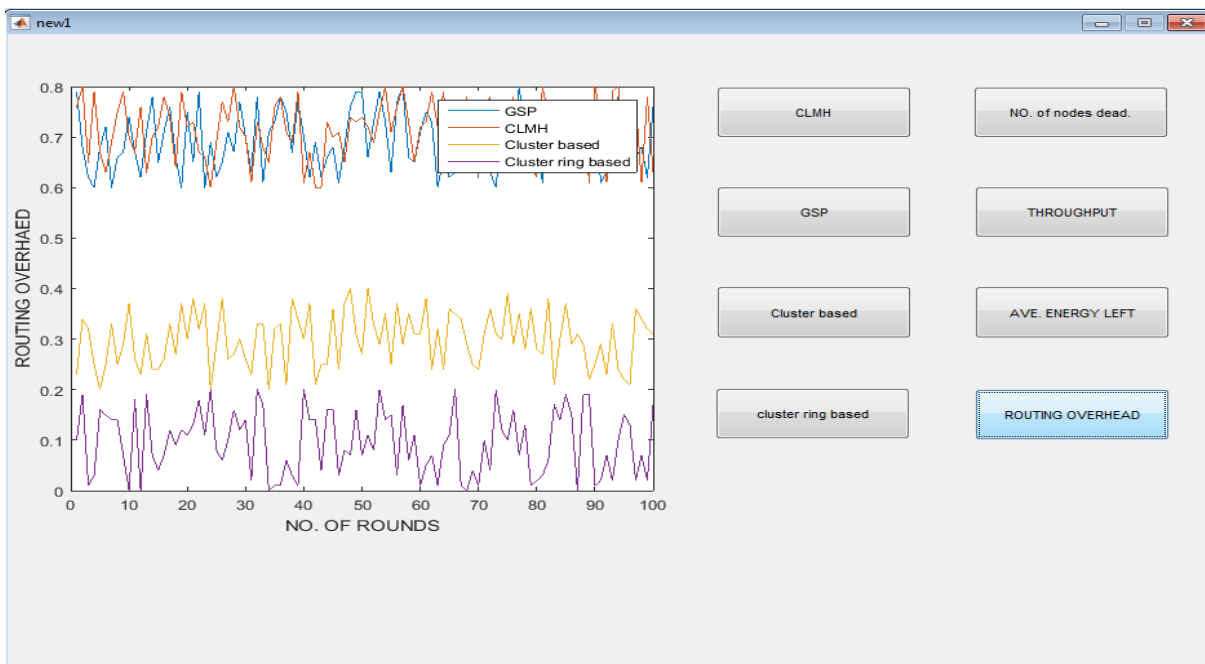


8. Bar graph of the average energy left



9. Routing overhead





From the above results, it can be seen that most of the parameters in the cluster ring based approach provides better results than the other ones. In some cases, sometimes the cluster based approach also gives some good results; though our new approach is far more better than the others.

## VI. CONCLUSION

The paper focuses on multiple-sink placement problem in a wireless sensor network. The network is assumed to be partitioned. We proposed two sink placement strategies in the partitioned network. These strategies are compared with existing sink placement strategies. We have graphically represented all the results and we have seen that cluster ring based approach shown far better results than the previous ones. Our work on sink placement is based on path searching of different nodes to its destination. So, as a future work our work can be improved by using more efficient path searching algorithms.

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