

# Data Hiding with contrast enhancement by using RDH Algorithm

<sup>1</sup>Ashwini R. Gaykar, <sup>2</sup>Prof. S.M.Rokade

<sup>1</sup>Student ME Computer Engineering, <sup>2</sup>H.O.D. Dept. of Computer Engineering

<sup>1</sup>Savitribai Phule Pune University, <sup>2</sup>Savitribai Phule Pune University

<sup>1</sup>SVIT, Chincholi, <sup>2</sup>S.V.I.T. Chincholi, Nashik, India

**Abstract-** Now a days more and more attention is paid to reversible data hiding (RDH) for encrypted images, since it gives the benefit that the original cover can be losslessly recovered after embedded data is extracted and as well as protects the image content's confidentiality. Instead of trying to keep the PSNR value high, the proposed algorithm enhances the contrast of a host image to improve its visual quality. the algorithm achieves image contrast enhancement by RDH. The highest two bins in the histogram are selected for data embedding so that histogram equalization can be performed by repeating the process. The side information is embedded along with the message bits into the host image so that the original image is completely recoverable .Reversible data hiding (RDH) algorithm is proposed for digital images.

**Keywords -** Reversible data hiding, Histogram data modification, Image Encryption, Contrast enhancement

## I. INTRODUCTION

REVERSIBLE DATA HIDING (RDH) has been intensively studied in the community of signal processing. Also referred as invertible or lossless data hiding, RDH is to embed a piece of information into a host signal to generate the marked one, from which the original signal can be exactly recovered after extracting the embedded data. The hiding rate and the marked image quality are important metrics while evaluating the performance of a RDH algorithm. To measure the distortion, the peak signal-to-noise ratio (PSNR) value of the marked image is often calculated. we aim at inventing a new RDH algorithm to achieve the property of contrast enhancement instead of just keeping the PSNR value high. Firstly, the two peaks (i.e. the highest two bins) in the histogram are found out. The bins between the peaks are unchanged while the outer bins are shifted outward so that each of the two peaks can be split into two adjacent bins. To increase the embedding capacity, the highest two bins in the modified histogram can be further chosen to be split, and so on until satisfactory contrast enhancement effect is achieved. To avoid the overflows and underflows due to histogram modification, the bounding pixel values are pre-processed and a location map is generated to memorize their locations.

In theoretical aspect, Kalker and Willems [1] established a rate-distortion model for RDH, through which they proved the rate-distortion bounds of RDH for memory less covers and proposed a recursive code construction which, however, does not approach the bound. Zhang *et al* [2] improved the recursive code construction for binary covers and proved that this construction can achieve the rate-distortion bound as long as the compression algorithm reaches entropy, which establishes the equivalence between data compression and RDH for binary covers.

In practical aspect, many RDH techniques have emerged in recent years. A more popular method is based on difference expansion (DE) [3] in which the difference of each pixel group is expanded, e.g., multiplied by 2, and thus the least significant bits (LSBs) of the difference are all-zero and can be used for embedding messages. Another promising strategy for RDH is histogram shift (HS) [4], in which space is saved for data embedding by shifting the bins of histogram of gray values. With regard to providing confidentiality for images, encryption is an effective and popular means as it converts the original and meaningful content to incomprehensible one. Although few RDH techniques in encrypted images have been published yet, there are some promising applications if RDH can be applied to encrypted images. In [9], Hwang *et al.* advocated a reputation-based trust-management scheme enhanced with data coloring (a way of embedding data into covers) and software watermarking, in which data encryption and coloring offer possibilities for upholding the content owner's privacy and data integrity. Obviously, the cloud service provider has no right to introduce permanent distortion during data coloring into encrypted data. Thus, a reversible data coloring technique based on encrypted data is preferred. Suppose a medical image database is stored in a data center, and a server in the data center can embed notations into an encrypted version of a medical image through a RDH technique. With the notations, the server can manage the image or verify its integrity without having the knowledge of the original content, and thus the patient's privacy is protected. On the other hand, a doctor, having the cryptographic key, can decrypt and restore the image in a reversible manner for the purpose of further diagnosing. Hong *et al.* [11] reduced the error rate of Zhang's method by fully exploiting the pixels in calculating the smoothness of each block and using side match. The extraction and recovery of blocks are performed according to the descending order of the absolute smoothness difference between two candidate blocks and recovered blocks can further be used to evaluate the smoothness of unrecovered blocks, which is referred to as side match

## II. RELATED WORK

The methods proposed previously can be summarized as the framework, "vacating room after encryption (VRAE)", as illustrated in Fig. 1(a).

In this framework, a content owner encrypts the original image using a standard cipher with an encryption key. After producing the encrypted image, the content owner hands over it to a data hider (e.g., a database manager) and the data hider embeds some auxiliary data into the encrypted image by losslessly vacating some room according to a data hiding key. Then a receiver, maybe the content owner himself or an authorized third party can extract the embedded data with the data hiding key and further recover the original image from the encrypted version according to the encryption key.

As shown in Fig. 1(b), the content owner first reserves enough space on original image and then converts the image into its encrypted version with the encryption key. Now, the data embedding process in encrypted images is inherently reversible for the data hider only needs to accommodate data into the spare space previously emptied out. The data extraction and image recovery are identical to that of Framework VRAE. Obviously, standard RDH algorithms are the ideal operator for reserving room before encryption and can be easily applied to Framework RRBE to achieve better performance compared with techniques from Framework VRAE. This is because in this new framework, we follow the customary idea that first losslessly compresses the redundant image content (e.g., using excellent RDH techniques) and then encrypts it with respect to protecting privacy.

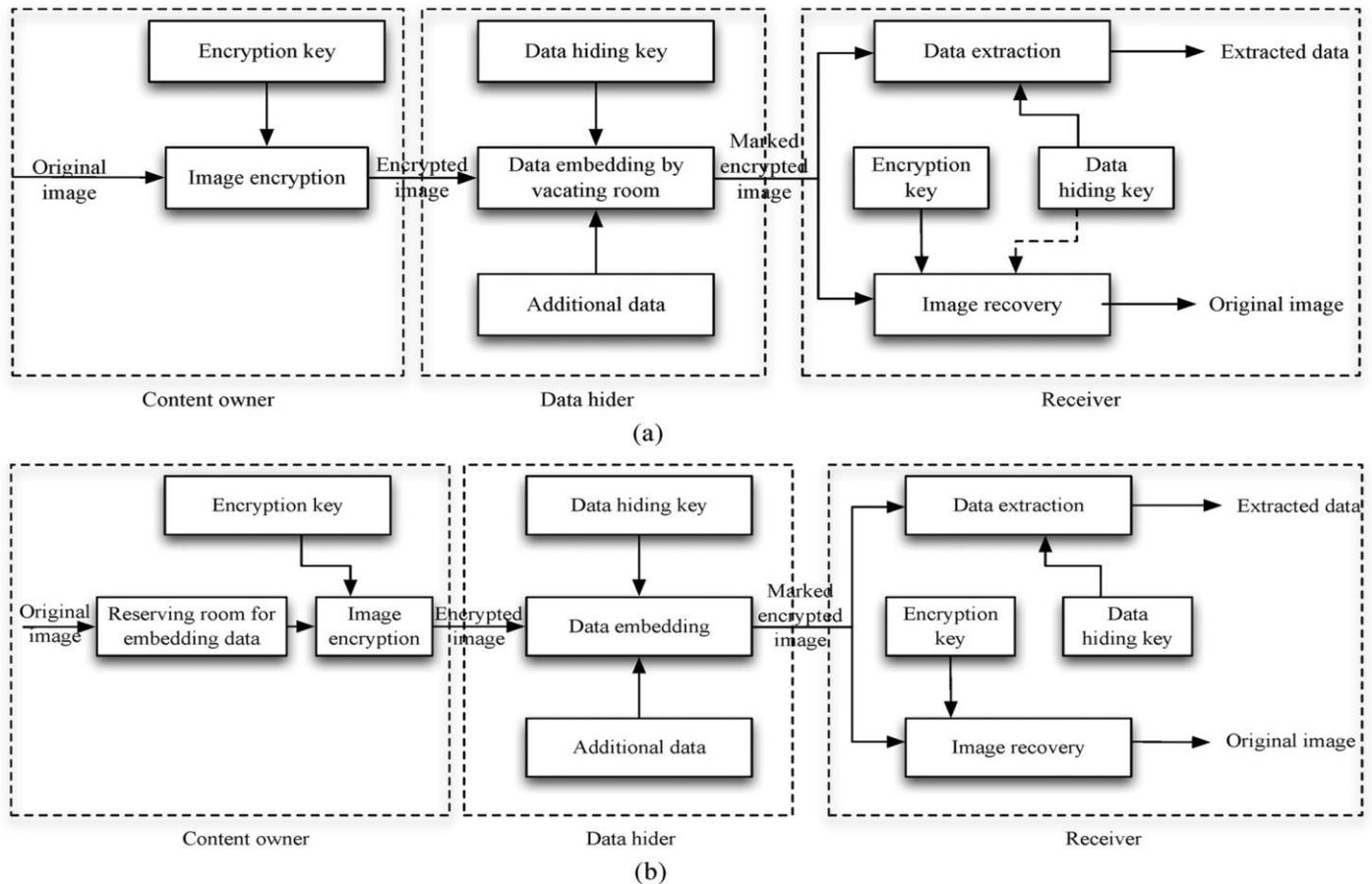


Fig. 1. Framework: “vacating room after encryption (VRAE)” versus framework: “reserving room before encryption (RRBE).” (Dashed line in (a) states that the need of data hiding key in image recovery varies in different practical methods). (a) Framework VRAE. (b) Framework RRBE.

we elaborate a practical method based on the Framework “RRBE”, which primarily consists of four stages: generation of encrypted image, data hiding in encrypted image, data extraction and image recovery.

A. Generation of Encrypted Image

Actually, to construct the encrypted image, the first stage can be divided into three steps: image partition, self reversible embedding followed by image encryption. At the beginning, image partition step divides original image into two parts A and B.

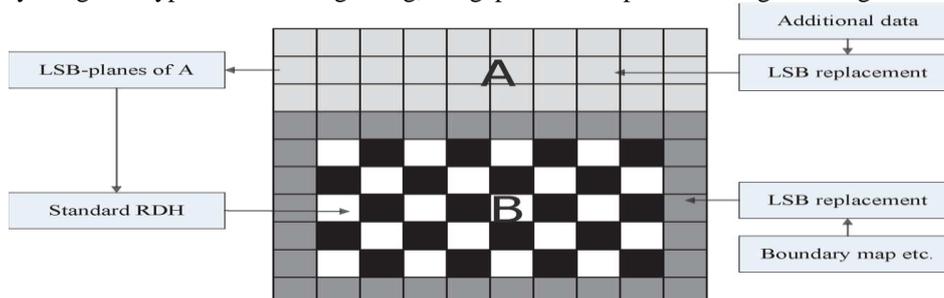


Fig. 2. Illustration of image partition and embedding process.

- 1) *Image Partition*: The operator here for reserving room before encryption is a standard RDH technique, so the goal of image partition is to construct a smoother area on  $B$ , on which standard RDH algorithms can achieve better performance
- 2) *Self-Reversible Embedding*: The goal of self-reversible embedding is to embed the LSB-planes of  $A$  and  $B$ . By bidirectional histogram shift, some messages can be embedded on each error sequence. That is, first divide the histogram of estimating errors into two parts, i.e., the left part and the right part, and search for the highest point in each part,
- 3) *Image Encryption*: After rearranged self-embedded image, denoted by  $E$ , is generated, we can encrypt to construct the encrypted image, denoted by  $E'$ .

#### B. Data Hiding in Encrypted Image

Once the data hider acquires the encrypted image  $E'$ , he can embed some data into it, although he does not get access to the original image.

#### C. Data Extraction and Image Recovery

Since data extraction is completely independent from image decryption, the order of them implies two different practical applications.

1) *Case 1: Extracting Data From Encrypted Images*: To manage and update personal information of images which are encrypted for protecting clients' privacy, an inferior database manager may only get access to the data hiding key and have to manipulate data in encrypted domain. The order of data extraction before image decryption guarantees the feasibility of our work in this case.

When the database manager gets the data hiding key, he can decrypt the LSB-planes and extract the additional data by directly reading the decrypted version. When requesting for updating information of encrypted images, the database manager, then, updates information through LSB replacement and encrypts updated information according to the data hiding key all over a gain. As the whole process is entirely operated on encrypted domain, it avoids the leakage of original content.

2) *Case 2: Extracting Data From Decrypted Images*: In Case 1, both embedding and extraction of the data are manipulated in encrypted domain. On the other hand, there is a different situation that the user wants to decrypt the image first and extract the data from the decrypted image when it is needed. The following example is an application for such scenario. Assume Alice outsourced her images to a cloud server, and the images are encrypted to protect their contents. Into the encrypted images, the cloud server marks the images by embedding some notation, including the identity of the images' owner, the identity of the cloud server and time stamps, to manage the encrypted images. The order of image decryption before/without data extraction is perfectly suitable for this case.

### III. THE PROPOSED SCHEMES

The procedure of the proposed algorithm is illustrated in Fig. 3. Given that totally pairs of histogram bins are to be split for data embedding, the **embedding** procedure includes the following steps:

1. Pre-process: A location map is generated to record the locations of those pixels and compressed by the JBIG2 standard [11] to reduce its length.
2. The image histogram is calculated without counting the first 16 pixels in the bottom row.
3. Embedding: The two peaks (i.e. the highest two bins) in the histogram are split for data embedding is applied to every pixel counted in the histogram. Then the two peaks in the *modified* histogram are chosen to be split, and so on until pairs are split. The bitstream of the compressed location map is embedded before the message bits (binary values). The value of  $L$ , the length of the compressed location map, the LSBs collected from the 16 excluded pixels and the previous peak values are embedded with the last two peaks to be split.
4. The lastly split peak values are used to replace the LSBs of the 16 excluded pixels to form the marked image.

The **extraction** and **recovery** process include the following steps:

1. The LSBs of the 16 excluded pixels are retrieved so that the values of the last two split peaks are known.
2. The data embedded with the last two split peaks are extracted so that the value of  $L$ , the length of the compressed location map, the original LSBs of 16 excluded pixels, and the previously split peak values are known. Then the recovery operations are carried out by processing all pixels except the 16 excluded. The process of extraction and recovery is repeated until all of the split peaks are restored and the data embedded with them are extracted.
3. The compressed location map is obtained from the extracted binary values and decompressed to the original size.
4. With the decompressed map, those pixels modified in preprocess are identified. Among them, a pixel value is subtracted by  $L$  if it is less than 128, or increased by  $L$  otherwise.

To comply with this rule, the maximum value of  $L$  is 64 to avoid ambiguity. At last, the original image is recovered by writing back the original LSBs of 16 excluded pixels.

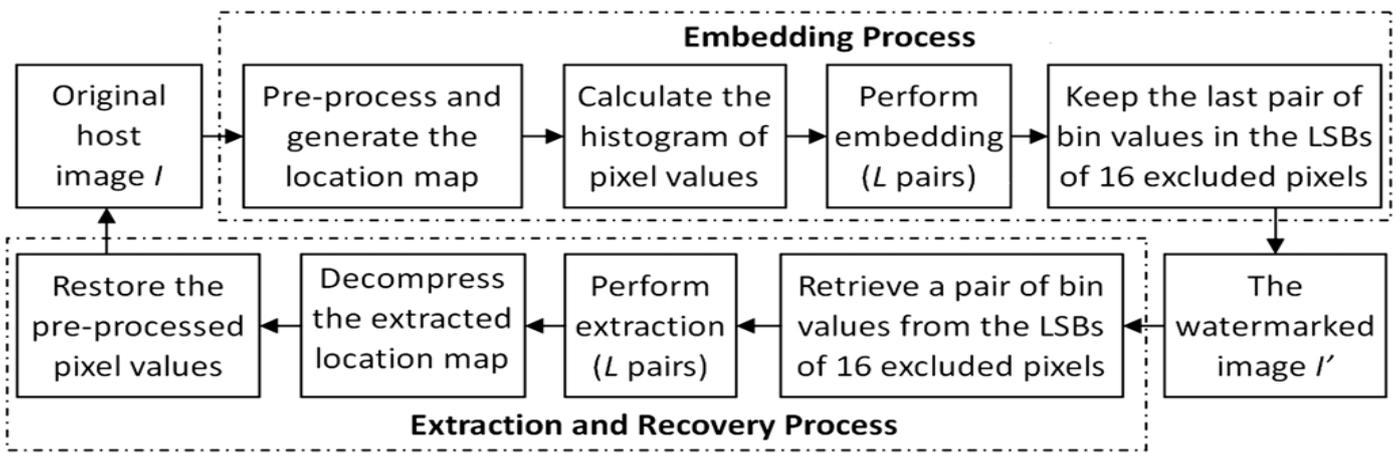


Fig. 3. Procedure of the proposed RDH algorithm.

#### IV. RESULT ANALYSIS

The original and marked images of “Lena” is shown in Fig. The marked images were obtained by splitting 10, 15 and 20 pairs of histogram peaks for data embedding, respectively. It can be seen that the embedded data were invisible in the contrast-enhanced images. The more histogram peaks were split for data embedding, the more contrast enhancement effect was obtained. Although the PSNR value of the contrast-enhanced images decrease with the data hiding rate, the visual quality has been preserved, as shown in Fig. 4.

Besides the PSNR value, the relative contrast error (RCE), relative entropy error (REE), relative mean brightness error (RMBE) and relative structural similarity (RSS) used were calculated between the original and contrast-enhanced images to evaluate the enhancement effect and image quality. The RCE and REE values greater than 0.5 indicate the enhanced contrast and increased image data, respectively. The less difference in mean brightness from the original image, the closer RMBE is to 1. The greater the structural similarity between them, the closer RSS is to 1. We further compare the proposed algorithm with three MATLAB functions used for image contrast enhancement, i.e. *imadjust*, *histeq*, and *adapt\_histeq*. The MATLAB routines were applied on each test image with the default settings. For each of the contrast-enhanced images, the five evaluation values were calculated, including RCE, REE, RMBE, RSS and PSNR.



Fig. 4. The original and contrast-enhanced images of “Lena” by splitting 10, 15 and 20 pairs of histogram peaks in the proposed algorithm. (a) Original image of “Lena”. (b) 10 pairs: 0.185 bpp, 29.10 dB. (c) 15 pairs: 0.268 bpp, 25.97 dB. (d) 20 pairs: 0.345 bpp, 24.91 dB.

#### V. CONCLUSION

In this letter, a new reversible data hiding algorithm has been proposed with the property of contrast enhancement. Previous methods implement RDH in encrypted images by vacating room after and before encryption. Thus the data hider can benefit from the extra space emptied out in previous stage to make data hiding process effortless. The proposed method can take advantage of all traditional RDH techniques for plain images and achieve excellent performance without loss of perfect secrecy. Improving the algorithm robustness, and applying it to the medical and satellite images for the better visibility, will be our future work.

#### VI. ACKNOWLEDGEMENT

I take this opportunity to express my hearty thanks to all those who helped me in the completion of the Paper. I express my deep sense of gratitude to my guide Prof. S.M. Rokade, HOD and Asst. Prof., Computer Engineering Department, Sir Visvesvaraya Institute of Technology, Chincholi for his guidance and continuous motivation. I greatly acknowledge the help provided by

him on many occasions, for improvement of this paper with great interest. I would also like to thank to Prof. M.M.Naoghare P.G. Co-ordinator for her great support and excellent guidance.

## VII. REFERENCES

- [1] T. Kalker and F.M.Willems, "Capacity bounds and code constructions for reversible data-hiding," in *Proc. 14th Int. Conf. Digital Signal Processing(DSP2002)*, 2002, pp. 71–76.
- [2] W. Zhang, B. Chen, and N. Yu, "Improving various reversible data hiding schemes via optimal codes for binary covers," *IEEE Trans. Image Process.*, vol. 21, no. 6, pp. 2991–3003, Jun. 2012.
- [3] J. Tian, "Reversible data embedding using a difference expansion," *IEEE Trans. Circuits Syst. Video Technol.*, vol. 13, no. 8, pp. 890–896, Aug. 2003.
- [4] Z. Ni, Y. Shi, N. Ansari, and S. Wei, "Reversible data hiding," *IEEE Trans. Circuits Syst. Video Technol.*, vol. 16, no. 3, pp. 354–362, Mar. 2006.
- [5] D.M. Thodi and J. J. Rodriguez, "Expansion embedding techniques for reversible watermarking," *IEEE Trans. Image Process.*, vol. 16, no. 3, pp. 721–730, Mar. 2007.
- [6] X. L. Li, B. Yang, and T. Y. Zeng, "Efficient reversible watermarking based on adaptive prediction-error expansion and pixel selection," *IEEE Trans. Image Process.*, vol. 20, no. 12, pp. 3524–3533, Dec. 2011.
- [7] L. Luo et al., "Reversible image watermarking using interpolation technique," *IEEE Trans. Inf. Forensics Security*, vol. 5, no. 1, pp. 187–193, Mar. 2010.
- [8] V. Sachnev, H. J. Kim, J. Nam, S. Suresh, and Y.-Q. Shi, "Reversible watermarking algorithm using sorting and prediction," *IEEE Trans. Circuits Syst. Video Technol.*, vol. 19, no. 7, pp. 989–999, Jul. 2009.
- [9] K. Hwang and D. Li, "Trusted cloud computing with secure resources and data coloring," *IEEE Internet Comput.*, vol. 14, no. 5, pp. 14–22, Sep./Oct. 2010.
- [10] M. Johnson, P. Ishwar, V. M. Prabhakaran, D. Schonberg, and K. Ramchandran, "On compressing encrypted data," *IEEE Trans. Signal Process.*, vol. 52, no. 10, pp. 2992–3006, Oct. 2004.
- [11] W. Hong, T. Chen, and H. Wu, "An improved reversible data hiding in encrypted images using side match," *IEEE Signal Process. Lett.*, vol. 19, no. 4, pp. 199–202, Apr. 2012.
- [12] X. Zhang, "Separable reversible data hiding in encrypted image," *IEEE Trans. Inf. Forensics Security*, vol. 7, no. 2, pp. 826–832, Apr. 2012.

